

LANGUAGE ARTS



# Give 'em your word to learn more words

## Objectives

- Learning vocabulary words and building up each student's vocabulary

## Lesson Plan

- 1 Select a word category such as musical instruments, sports, wild animals, school, etc.
- 2 Allow students a minute or so to write down as many appropriate words as they can.
- 3 The teacher should also write one word belonging to the chosen category. That's your word and it must be kept secret till the students have read their answers.
- 4 Students take turns reading one of their words at a time.
- 5 The first time a correct answer is given (example: guitar), the student who said the word gets three points.
- 6 All other students who wrote the same word get one point for their efforts.
- 7 Suppose that the teacher's word was, for instance, "piano." Should a student come up with that answer, teacher says, "My word" and the student gets 10 points for striking the right key, while the others get none for that particular word.
- 8 This ends the round. Students add up their points and try another word category.
- 9 Should no student come up with the teacher's word, the bonus points accumulate for the following round, when a lucky student will get 20 points, 30 points, etc.
- 10 After a few rounds, the student with the most points wins the game.

## Extension

When you are done, you may wish to go through the students' lists again and check whether any right words remained unsaid or just add a few more anyway.

